

WALTON & WEYBRIDGE REGATTA

9th June 2017

Instructions to Umpires and Officials

THE START

START MARSHALL (Red – channel 1) You will be afloat at the end of the upstream jetty of Walton Marina. You are responsible for positioning crews in race order and on the correct station. Crews arriving above the start should be directed to turn around the regatta warning board and await your further instructions. Crews may paddle above Walton Bridge, but they do so at their own risk as this is beyond the jurisdiction and safety cover of the regatta. You should liaise with the Starter's Launch to call crews forward to the start.

START LAUNCH TEAM

There are three officials in the Starter's Launch, two umpires and a timekeeper. A boat at the start is at the disposal of the Start Team for moving personnel. It should be noted that the nearest toilets are upstream at Cowey Sale or downstream in The Anglers.

UMPIRE 1 Launch Marshal (Red-channel 1)

Liaise with the upstream Start Marshal to call crews down to the start. You should aim to have one pair of race competitors positioned waiting just above the start launch having passed the crews for the previous race to the Starter for final positioning onto the stake-boats.

UMPIRE 2 Starter. (White-channel 2):

Together with the Launch Marshal call crews to come down to the stake-boats.

ANNOUNCE EACH RACE NUMBER TO ALL STATIONS PRIOR TO THE START.

You will start the race and then umpire the first 75m before handing over to Umpire 3 stationed on the pier upstream of Anglers Wharf.

Please check the course is clear of wildfowl before starting a race.

Whilst infringements during marshalling or late arrivals should be dealt with firmly, only use Official Warnings where absolutely necessary, as many crews are young juniors who may benefit from sympathetic guidance!

Start Timekeeper (Blue-channel 3):

Once the Starter takes control of crews on the stake-boats you will need to be ready to perform the timing function. During the Starter's 'call-over' prior to starting a race, you are to use your radio to alert the finish timers, stating which race is about to start. As the Starter starts the race, hold the transmit button open and relay the word "GO" to the finish timer, who then starts a stopwatch.

UMPIRE 3 (White-channel 2)

Stationed on the Environment Agency Pier, upstream of Anglers Wharf. The Regatta has exclusive use of the pier so any spectators or boats attempting to use it should be advised accordingly.

You will be handed races soon after the start from the Umpire 2 and will have jurisdiction until handing over to Umpire 4. Between races please pay attention to crews in the navigation channel and to general river traffic, particularly any coming out from the Surrey jetties above or below The Anglers.

UMPIRE 4 (White-channel 2)

Stationed on the bank close to Thames Valley Skiff Club where you will be handed races from Umpire 3 and, in turn, will hand them to the Umpire 5. Between races, please pay attention to crews in the navigation channel and to general river traffic, particularly any coming out from the Surrey jetties just below The Anglers and especially those across the river near Tumbling Bay Weir.

UMPIRE 5 (White-channel 2)

Stationed in the finishing tent on Miskins' Wharf. You will receive races from Umpire 4 and have jurisdiction until the race crosses the finish line. In order to issue warnings to crews, you have a microphone patched through a speaker stationed 100m upstream pointing towards the finish line.

Please watch crews as they move beyond the finish line and warn of any potential collision with crews going afloat. Please pay attention to crews in the navigation channel.

CO-ORDINATING UMPIRE (White Channel 2)

Stationed at Miskins' Wharf.

Co-ordinating Umpire is a member of the Race Committee and represents the full team of umpires (Rule of Racing 6-1-4a). You will overhear all communications between umpires and pass their decision to the Chief Judge.

If a crew protests, any change of view has to come from the umpire in whose jurisdiction the situation occurred.

If, after a protest, a crew continues to object to the decision or a protest is made well after crews have finished a race, the matter should be dealt with by the Chair of the Race Committee.

CHIEF JUDGE (White Channel 2)

You should audibly signal to each crew as they cross the finish line and decide the order in which competitors crossed the line and the distance.

Chief Judge shall acknowledge a signal from the Co-ordinating Umpire and take cognisance of any instructions concerning the result.

Once the Co-ordinating Umpire's approval has been given, the judge may declare the result.

Complete a 'Results Slip' for every race, passing them to the results recorder.

FINISH TIMEKEEPERS (Blue-channel 3):

You should start a stopwatch for each race when you hear "GO" over the radio from the Start Timekeeper. On hearing the first bell/horn you should stop the stopwatch for that race and record the time, relaying the time verbally to the Judge once a declaration has been made so that the time is recorded on the 'Results Slip'. You should have three stopwatches to cater for more than one race being on the course at any time.

CHAIR OF RACE COMMITTEE (White-channel 2):

Responsible for the commencement of racing, suspension and re-starting after an incident, and the handling of any protests not dealt with by the Co-ordinating Umpire.

CONTROL COMMISSION (in Walton RC Boathouse)

HEAD OF CONTROL COMMISSION (HCC) (Red-channel 1)

HCC is assisted by an official nominated to help with duties at the desk and an umpire to be on the raft for random safety checks of boats.

The HCC may re-direct tasks if he sees fit in order to carry out the functions listed in Section 2 of the Instructions to Competitors. HCC should ensure that programme alterations, e.g. due to crews scratching, are passed to Race Control.

RACE CONTROL (tent at the finish): (Red Channel 1)

RAFT MARSHALL (Red-channel 1)

You are to ensure safe practice in the boating area, particularly on the landing stage. Crews are instructed to boat at least 20 minutes before their race and you should check off crews against the Race Order to ensure that crews adhere to this instruction, advising Head CC and Race Control if crews are significantly late or do not turn up.

Please take particular care to tell crews when it is safe to push off from the landing stage so that collisions do not occur with crews finishing a race. Crews finishing a race must continue to paddle downstream past the landing stage before turning and coming in pointing upstream.

SAFETY LAUNCHES (White-channel 2)

There will be two safety launches call sign Safety Start and Safety Finish

Both will be on station 30 minutes before racing starts, one launch actively patrolling in the navigation channel between the start and The Anglers and the other between The Anglers and the finish.

RADIOS..... 3 radio channels will be in use.

(White-channel 2) Umpires and Safety- For communication between Umpires, Safety Officer and Safety Launches only.

(Red-channel 1) Marshalling and race updates.

(Blue-channel 3) Time keeping exclusively.

RADIO PROTOCOL

Please minimise radio traffic at all times consistent with clear and accurate communication

When reporting an incident, the following radio protocol shall be used:

Safety Start, Safety Start from Umpire X

Provide description, e.g. **“Capsized double”**;

Provide location, e.g. **“at TVSC”, “at the finish”, “next to The Anglers”**;

Provide status, e.g... Scullers with boat.

Keep the message brief and precise; update Chief Umpire as the situation progresses.

If an incident is deemed serious or urgent i.e. Sculler in distress/ unconscious/ not surfaced; use call sign:-

Pan Pan, Pan Pan, PanPan

All Stations. All Stations

This is Umpire X etc....then as above

On hearing Pan Pan all other radio traffic should cease whilst the incident is dealt with as priority.

GENERAL POINTS

Umpires agree handover points with your colleagues.

There are large numbers of swans on the Walton Reach, particularly close to The Anglers. We go to considerable lengths to keep the swans out of harm's way, but inevitably, some will get onto the course. Any collisions with wildfowl and must be reported to the Regatta Secretary in Race Control.

If you are relieved 'in post', please pass any equipment on to your successor. Otherwise, please return all to Race Control.